



music, in which the lyrics play the leading role, without any instrumental accompaniment. Furthermore a bass drone called **ison** (*ίσον*) is added to support the chanted mode-echos and to highlight the main melody.

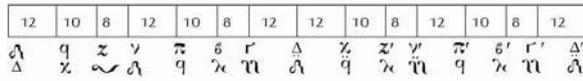


Fig. 2. Scale example. The intervals values use the 72-tone (moría) equal temperament system.

II. TAGGING

Based on the characteristics described above, decisions should be made concerning the tagging specifications. The three main areas of concern were: the **segmentation** of the corpus, the tagging metadata and their **encoding**, and the **software tool** used throughout the procedure.

A. Tagging Specifications

1) Segmentation

The decision to be made in this section was related to the units the recording would be segmented in. Since this religious music focuses on the lyrics, the choice was not so hard. The syllable-oriented approach was obvious. The recording would be tagged according to the syllables found in the printed text.

OEC incorporates many different styles of compositions from fast tempo ones (*σύντομο ειρμολόγιον*) in which each syllable of lyrics corresponds to a musical symbol or a combination of musical symbols (*πλοκή*) to slow and lengthy compositions (*παπαδικά μέλη*) where a syllable corresponds to a whole musical phrase [12]. In the second case, the syllable-oriented segmentation would not be effective, so a new approach was needed. The segmentation in these cases is implemented using the discrete musical phrases-gestures of minimum length, that are commonly used in OEC notation and are part of longer musical phrases, that constitute this musical form. Examples of fast and lengthy tempo compositions are shown in Fig. 3.

2) Tagging metadata

The data inserted in line with the segmented parts of the recording, are called tagging metadata. In the case of the OEC acoustic corpus, those data will consist of the syllables of the lyrics, the musical notation symbols and the musical intervals. Each of these types of data is on its own a tagging layer.

Apart from the three layers mentioned above (lyrics, notation, intervals) another 2 layers complete the layer set to be used for the tagging process. The last two layers are used to transcribe the melody in parts where the chanter, during its performance, overlooks the written score, by means of expression.

This sets the total **tagging layers to 5**, each one hosting a different type of data.

3) Encoding

All the data incorporated in the tagging process of the corpus should be encoded, in order to have a feasible tagged collection of data, in form of a searchable database. This includes notation symbols, as well as musical intervals. Word syllables do not need special encoding, since their length is suitable for insertion.

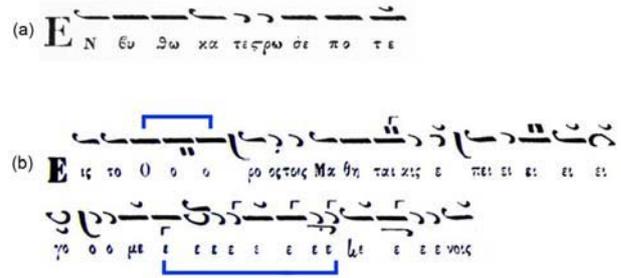


Fig. 3. Examples of fast tempo and slow tempo compositions. In fast tempo (a) each syllable of lyrics corresponds to a musical symbol or a combination of musical symbols (*πλοκή*). In slow tempo (b) a syllable may expand in a complete musical phrase as shown by the blue lines

TABLE I. ENCODING EXAMPLES

Musical Symbols	Code	Musical Intervals in moria
ϣ	P+12	Ascending 12
Π	SKO+22	Ascending 22
Π	OAK-20+20	Descending 20 then ascending 20
Π	BOOI+06+00	Ascending 6 then repeating pitch
ϣ	BIA+00-10	Repeating previous pitch then descending 10

The encoding of symbols was based on their name using Latin characters (representable in ASCII code) [13]. All encoding information can be organized in the form of a table containing all the different combinations of notation symbols, called **encoding table**. Musical intervals were encoded using the OEC 72 **moría** temperament system explained above. Extra symbols were used to represent ascending or descending movement of pitch (+,-). The basic rule for the encoding is: Code the notation symbols with their initial capital letters following the order in which they are positioned from the left to right, bottom-up. The numbers next to them represent the pitch change for each symbol.

Encoding examples for both symbols and intervals are presented in TABLE I. All the elementary notation symbols are exhibited in Appendix, TABLE II and TABLE III.

B. Software Tool

In search of a reliable software package to use for implementing the segmentation and tagging of the recordings, miscellaneous packages were considered and tested. The software chosen finally was the well known, in the area of phonetics analysis software, PRAAT [11]. It is developed by Paul Boersma and David Weenink at the University of Amsterdam. Among other features PRAAT gives many possibilities in analysis, editing, segmentation, tagging and most of all a powerful scripting language to automate processes.

1) PRAAT features

PRAAT is a flexible software tool that can handle all the widely used audio file formats. It can handle long sound files especially useful in this case since the recordings were long audio files. PRAAT recognizes the files it opens and every other it creates as objects. Apart from sound files, PRAAT can create tagging files in the form of layers called tiers. Tiers consist of boundaries and intervals between them. Labels can be added in these intervals making it easy to tag sound recordings. Many tiers together can form a TextGrid object.

Summarizing the main PRAAT features:

- Can manipulate, edit and analyze long sound files.
- Tagging in multiple layers (tiers) with ease of editing.
- Can use Greek letters by special sequences of Latin characters.
- Powerful scripting language for automating processes.
- Software constantly being updated.
- Open source software, versions for every operating system.

2) Tiers – Boundaries – TextGrid objects

Making the connection between the tagging metadata and the features PRAAT offers, each tagging layer corresponds to one tier and the set of 5 tiers constitute the TextGrid object. The boundaries in each tier mark the syllable limits and the intervals between them are used to insert the data. The first tier includes the syllables of the lyrics in Greek letters, the second one is used for the notation codes, the third layer for the musical intervals and fourth and fifth tiers for any inconsistencies in performing the written score.

3) PRAAT Scripting Language

The most powerful feature of PRAAT is inevitably its scripting language. This language includes variables, loops, jumps, formulas, procedures, arrays, etc... which give the flexibility to implement complex algorithms in combination with the ready-to-use analysis commands found in PRAAT.

III. THE TAGGING PROCESS

In this section we describe the general process of tagging grouping the detailed procedures in three basic steps: **post processing**, **segmentation** and **metadata tagging**, in order to complete the procedure. A flow diagram of the tagging process is shown in Fig. 4.

A. Post Processing

The OEC recordings were made in a continuous way without pausing and without editing the material recorded online. The performer chanted the entire printed score and any repeated passages (in case of errors) were recorded in line with useful material. This way the chanter could feel at ease and remain concentrated in his performance rather than worrying about mistakes.

Post processing the initially recorded audio file (Raw Sound Recording) resulted in creating an audio file ready for segmentation. It was performed by using a sound edit tool, simply by rejecting all the non useful parts of the recording. This task was done completely manually. Parts

that contained sounds without any tagging interest for the corpus were completely removed, keeping the rest of the material in a new file (sound file to be tagged) for tagging. This includes long periods of silences, unwanted sounds like coughing, sounds from turning page etc..., as well as repeated sections, where the chanter wanted to repeat a section at his discretion.

The output is a sound file with the recordings of melodic passages, performed by the chanter, in the exact order found in the printed score.

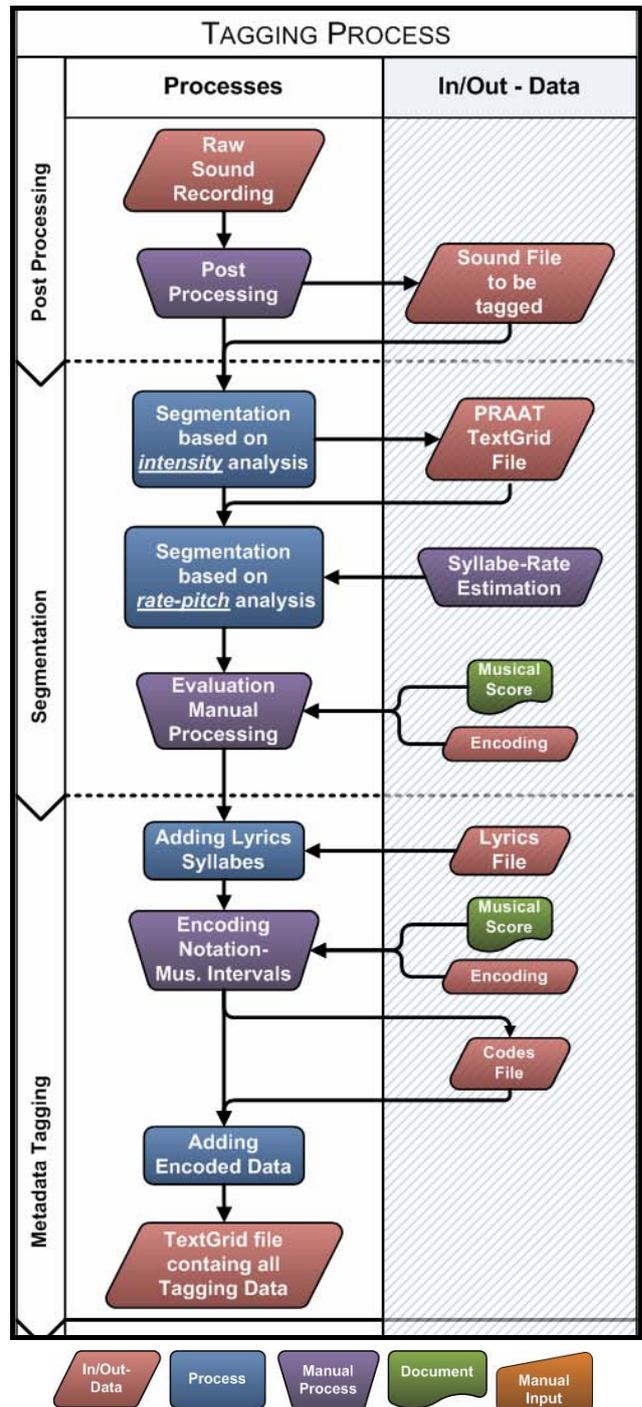


Fig. 4. The tagging process

## B. Segmentation

The segmentation part of the process is the core of the entire tagging procedure. Segmentation, in a few words, is the correct placement of the boundaries that define the intervals to be labeled in the tiers. By using PRAAT scripting language and by correctly choosing the analysis parameters, the analysis parameters, this task was semi-automated, consisting of an automatic and a manual part.

Segmentation is the most complex procedure in terms of finding and implementing methods, for positioning efficiently the tagging boundaries. The segmentation procedure can be seen in Fig. 8.

The post processed sound file becomes the input for segmentation. The output is a data file that is created during the intensity analysis part of the segmentation. It is the TextGrid file where all the boundaries are placed.

Segmentation is divided into three parts: **intensity analysis**, **rate/pitch analysis** and **manual processing**. These three parts are related in a way that the preceding one feeds the next with its output, as seen in Fig. 8. They will be analyzed as different parts of the algorithm, in order to be able to get into the details of each one.

The initially created TextGrid file is processed by rate/pitch analysis and manual processing until the final TextGrid is produced. This file contains all the tagging metadata and the intervals between which all the metadata will be added.

### 1) Intensity Analysis

Intensity analysis sub-process detects regions of the recording where the intensity is below specified threshold and places boundaries according to the region's duration. In this way consonants are detected throughout the recording. A flow chart of this sub-process is shown in Fig. 9.

Consonants can be separated from vowels by the fact that they have a lower intensity value. Based on this fact intensity analysis detects regions (unvoiced parts) of the recording, where the intensity level drops below a specified value (unvoiced parts threshold).

The process begins by creating a new TextGrid object. All boundaries created by intensity analysis will be placed in this file. Analyzing intensity of the sound file is the next step. This way a new **Intensity object** is created. It consists of frames, each one containing an intensity value.

The procedure, then, enters a loop which runs through all the frames of the intensity object, checking if the frame's value is above the unvoiced threshold. A value below this threshold signals the existence of a **pause**.

The term "pause" is used here instead of unvoiced part (a consonant or a silence part). When a pause is detected, its **duration** is stored and updated, as long as the intensity values of the following frames are below threshold. This duration is constantly been checked for exceeding the **silence duration** value. If this is the case the interval is considered to be silence and it is marked with the symbol \*, as soon as a voiced part appears. The intervals marked as silences will not be further analyzed or take part when adding the tagging metadata, at a later stage. The process ends when all frames are checked.

A critical part of the intensity analysis is **Intensity threshold estimation**. It is performed in order to extract the Unvoiced Part Intensity Threshold parameter. It defines the level of intensity below which a part of the recording

would be considered as an unvoiced (consonant or silence, depending on duration).

Threshold is a crucial parameter for the correct placement of the boundaries. A mistakenly inputted higher value would result in creating many more boundaries than needed, even in voiced parts of the recording, while a lower value would result in missing unvoiced parts and thus require manual creation, at the manual processing stage.

The estimation process has been realized by manually extracting 5 parts of the recording, 10 seconds (s) each, randomly chosen, then analyzing separately each of them. Analyzing includes finding the mean intensity of all unvoiced parts of a single part and then the mean value for all 5 parts. This value is the intensity threshold parameter.

### 2) Rate/Pitch Analysis

The rate/pitch analysis sub-process, shown in Fig. 10, updates the TextGrid object created by intensity analysis, by placing extra boundaries where needed, based on the pitch contour. These boundaries segment parts of the recording, where the same or adjacent vowels expand, in a musical phrase, with variations in pitch, since each of these parts consist a different syllable. Intensity analysis, earlier, fails to include these cases, since there is no consonant between these vowels.

**a) Description:** This sub-process starts by analyzing the sound file's pitch contour. We use a time step of 0.01s (100 pitch values per second), an analysis window of 0.04s long, with an oversampling of 4 pitch values between windows. Next the pitch contour is smoothened. Smoothening is implemented by low-pass filtering the curve. The smoothening parameter used is the bandwidth of the low pass filter. The default value is 2Hz, but this value can be readjusted for a specific chanter.

Smoothening is followed by **quantizing pitch values** in semitones. At this stage the **PRAAT pitch object** is created. It consists of frames, each one containing a pitch value in semitones. Semitones are calculated from a reference value, which in this case is re 1 Hz.

Looping through all object's frames, checking the pitch of two consecutive frames, begins. In this case the algorithm seeks for sound intervals where pitch remains constant. If two adjacent frames have the same pitch (**Previous Pitch = Current Pitch**) in semitones, the **duration** of this interval is being measured.

A new parameter is inserted at this point, the **syllable rate parameter**. Syllable rate defines the tempo of the chanter, thus the period of time he uses to perform each lyrics syllable. It is measured in seconds. For example a syllable rate of 1s means that every 1 second a new syllable is performed. Syllable rate is inserted manually by the user. The estimation process is described in the next paragraph.

When two consecutive pitch values differ, the procedure checks if the duration being measured exceeds the syllable rate. If this is the case, a new boundary is inserted in the TextGrid object, created earlier by the intensity analysis process. The process ends when all frames are checked.

**b) Syllable Rate Estimation:** This manual procedure is performed before pitch analysis has started. Its purpose

is to extract the Syllable Rate Parameter used in the process.

The user extracts 5 parts of the recording, 10s each, randomly chosen, then analyzes separately each of them. Analyzing is done by observing the syllables durations and taking note of them, then calculating a mean duration value. This is the tempo of the chanter and therefore the syllable rate parameter. An example is presented in Fig. 5.

All intervals marked with red arrows in Fig. 10 are of approximately the same duration (mean value), which is 1.1s in this case. By using smoothing and rate parameters we minimize the likelihood of recognizing vibrato pitch movements as changes in pitch. This way no boundaries are created in places where the chanter performs a special expression or uses wide vibrato (exceeding one semitone).

### C. Metadata Tagging

Once the segmentation is completed, intervals are set and waiting to be labeled by tagging metadata. Before continuing to the embedding of data a manual processing of the TextGrid file is performed, to make sure all boundaries are positioned correctly.

The user goes through the segmented file, observing the position of each boundary, while checking there are no boundary missing and removing the ones that have no use. The updated file is stored to save the changes. Manual processing is a tedious task, requiring time to be completed correctly.

During segmentation useful intervals are separated from silences, in a way to make adding data process straightforward. Lyrics data and encoded notation and interval data, are positioned in the corresponding segments, completing this way the entire tagging process and forming the final TextGrid file containing all the data. The tagging labels are prepared in the form of text files that are "inserted" into the segmentation tiers. The process of metadata tagging is presented in Fig. 6.

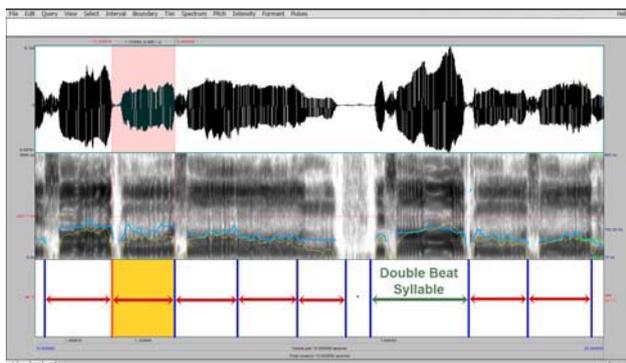


Fig. 5. Syllable rate estimation. Red arrows mark the syllable rate period. Green arrow shows a double beat syllable.

#### 1) Input

Apart from the TextGrid file that holds the segmentation information and which will be filled with the data, there are two more input files. The **Lyrics Labels File** and the **Codes Labels File**.

PRAAT gives the possibility of using Greek letters by special sequences of Latin characters. A text file containing all lyrics syllables in Greek letters, one syllable in each line (**Lyrics in Greek, Text File**), is prepared. Then

this file is converted automatically in the Lyrics labels file, by replacing each Greek letter with the corresponding Latin characters sequence (**Lyrics Encoding sub-process**). More information on inputting Greek letters with PRAAT and a complete table, can be found in the manual pages of the software.

Unlike lyrics encoding, **Encoding Notation and Musical Intervals** is done manually. The user reads the musical score while checking the encoding table to find the correct encoding, and then saves it in the Codes Labels file along with the musical interval represented in moria. Encoding examples are presented in Table I.

#### 2) Process

The process loops through all the intervals of the TextGrid file produced by segmentation and checks whether an interval is a **Silence** interval. If not, it reads a line from each file (lyrics and codes) and labels the interval in the corresponding tier. By the end of the loop three tiers have been completely labeled, tiers 1,2 and 3.

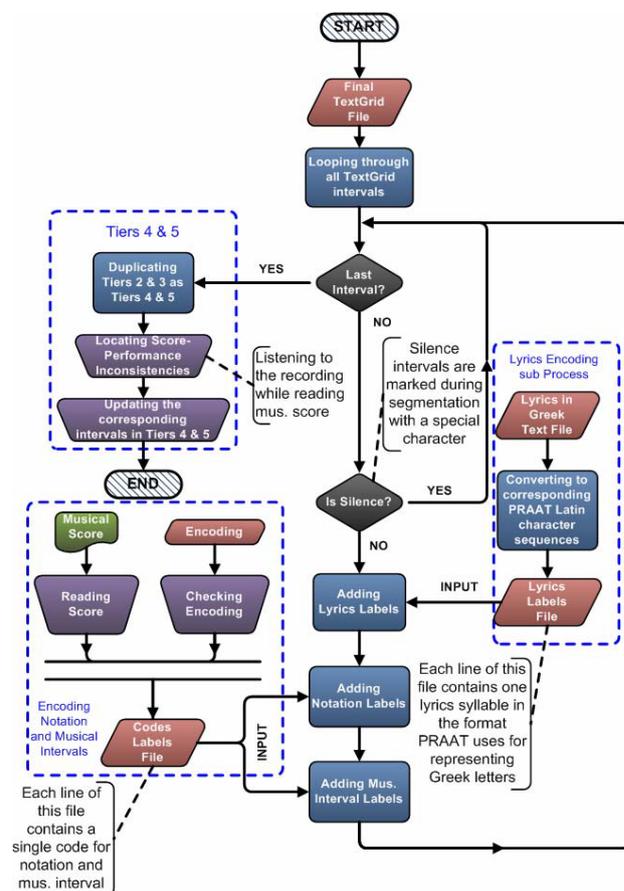


Fig. 6. Metadata Tagging

Upon loop completion, tiers 4 and 5 are formed by duplicating tiers 2 and 3. The last two tiers are used for marking any inconsistencies between the written score and the chanter's performance. Locating these inconsistencies is a manual process. After creating tiers 4 and 5 the user must listen carefully to the recording while reading the musical score. When an inconsistency is found he checks the right encoding and updates the corresponding interval in tiers 4 and 5. This procedure must be done by an experienced user capable of understanding chanter's

intensions and writing them down. This last part is to be implemented in the near future.

### 3) Output

The output of the final step of tagging is the TextGrid file containing all the segmentation and tagging metadata Fig. 7.

## IV. EVALUATION – CONCLUSION

The semi automated process described above can greatly reduce the tagging process duration of the OEC acoustic corpus. Segmentation plays the major role, seconded by the process of adding all the metadata. A picture of all the tiers used in tagging the OEC corpus DAMASKINOS **Error! Reference source not found.**, as well as all the data, in their final form can be seen in Fig. 7.

In order to evaluate the process, we give an example of the time needed to tag a specific OEC recording manually, in contrast with the time needed to tag the same recording semi automatically. We limit our example in stating only the time differences of the segmentation process (not metadata tagging). Adding all metadata manually in

PRAAT, including Greek lyric syllables and coding would increase tagging duration greatly, making the goal of tagging the whole OEC corpus unrealizable.

Segmenting a 220s long OEC recording, with 300 boundaries, would take 1 hour and 15 minutes manually, but only 40 minutes (mostly for manually checking the correct placement of boundaries), which is 87,5% faster. Keeping in mind that OEC recordings can be almost 1 hour long, there is a great benefit in working time.

Concerning the accuracy of the procedure, 32% of these 300 boundaries were placed correctly (comparing to manual positioning), 46% were placed no further than 0.3s from the desired position, 15% needed repositioning, 5% were added manually and 2% were removed.

The above percentages are the average values (standard deviation of 5%) of a sample of 6 students of the department of Informatics and Telecommunications, University of Athens, Greece. The students were trained in the process described and practiced it in the same 220s long part of the recording.

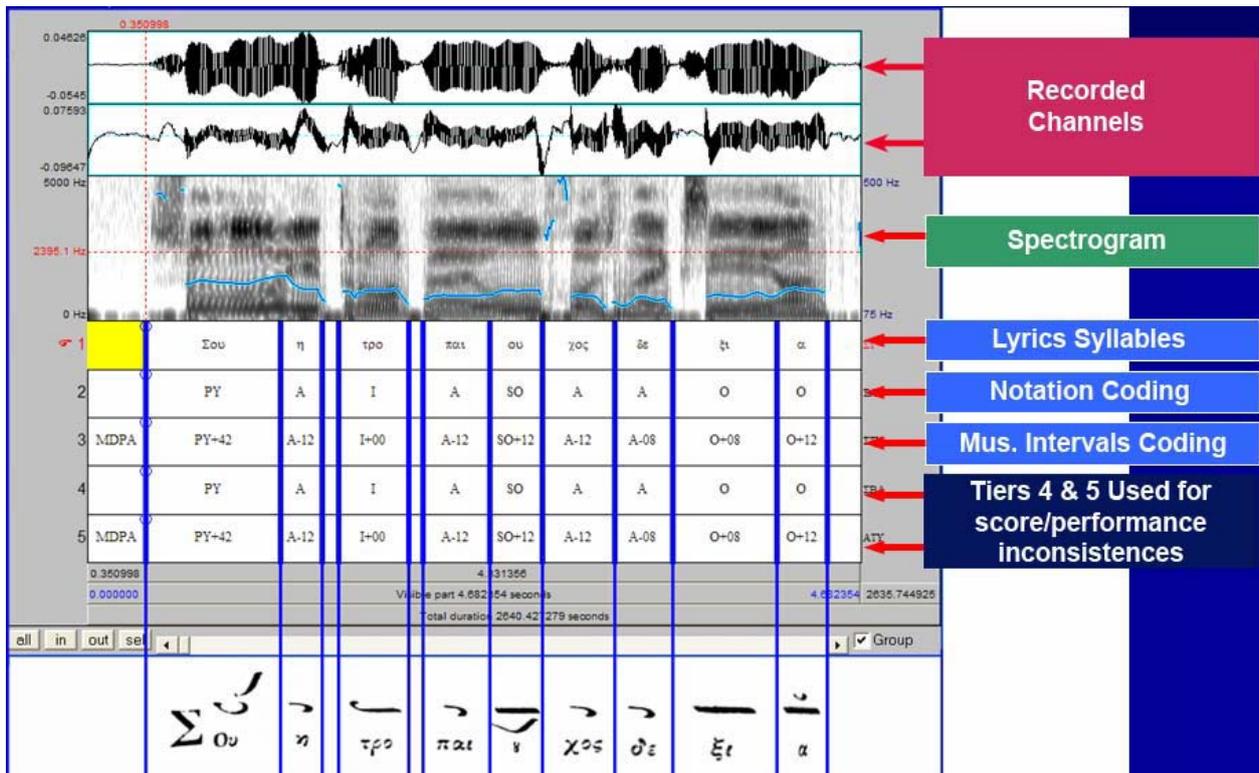


Fig. 7. Short musical phrase, showing all tagging tiers completed

APPENDIX I

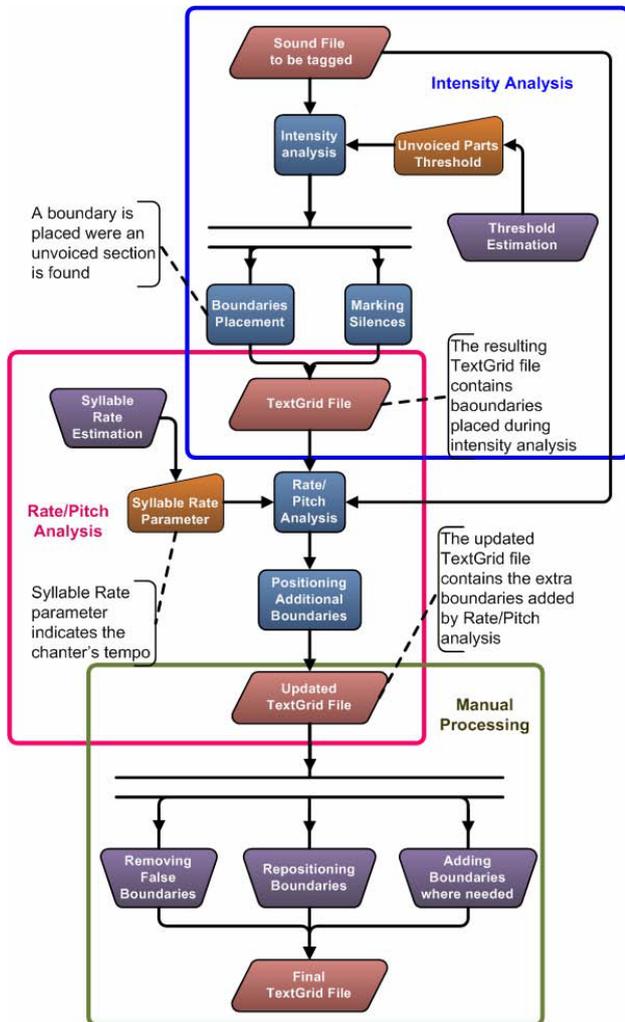


Fig. 8. The Segmentation procedure

TABLE II. PITCH SYMBOLS

Symbol	Name	Code
Ι	ISON (Ισον)	I
Ο	OLIGON (Ολίγον)	O
Π	PETASTI (Πεταστή)	P
Κ	KENTIMATA (Κεντήματα)	K
Υ	YPSILI (Υψηλή)	Y
Α	APOSTROFOS (Απόστροφος)	A
Ε	ELAFRON (Ελαφρόν)	E
Χ	XAMILI (Χαμηλή)	X

TABLE III. EXPRESSION SYMBOLS

Symbol	Name	Code
Β	BAREIA (Βαρεία)	B
Ψ	PSIFISTON (Ψηφιστόν)	S
Ο	OMALON (Ομαλόν)	O
Α	ANTIKENOMA (Αντικένωμα)	A
Ε	ETERON (Ετερον)	E

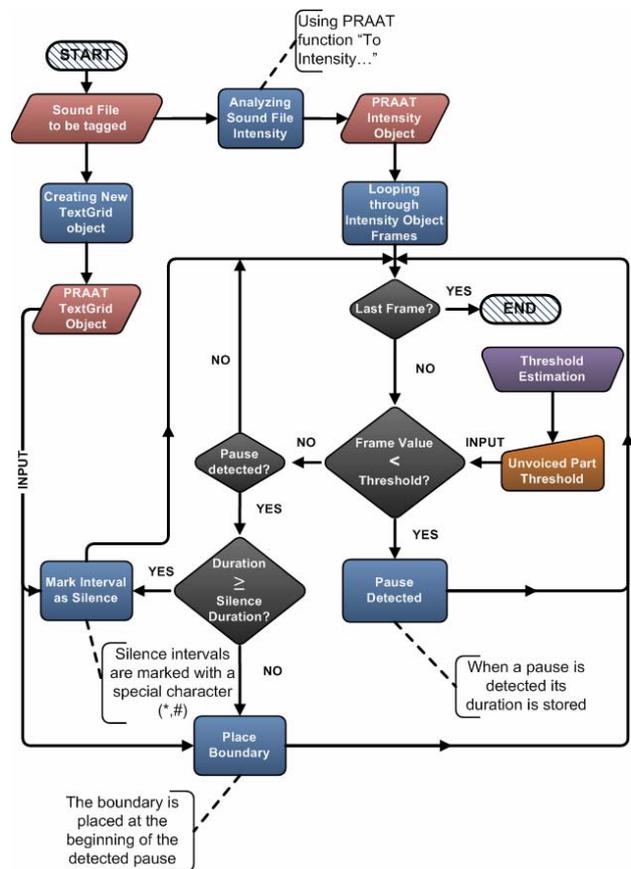


Fig. 9. Intensity analysis sub procedure

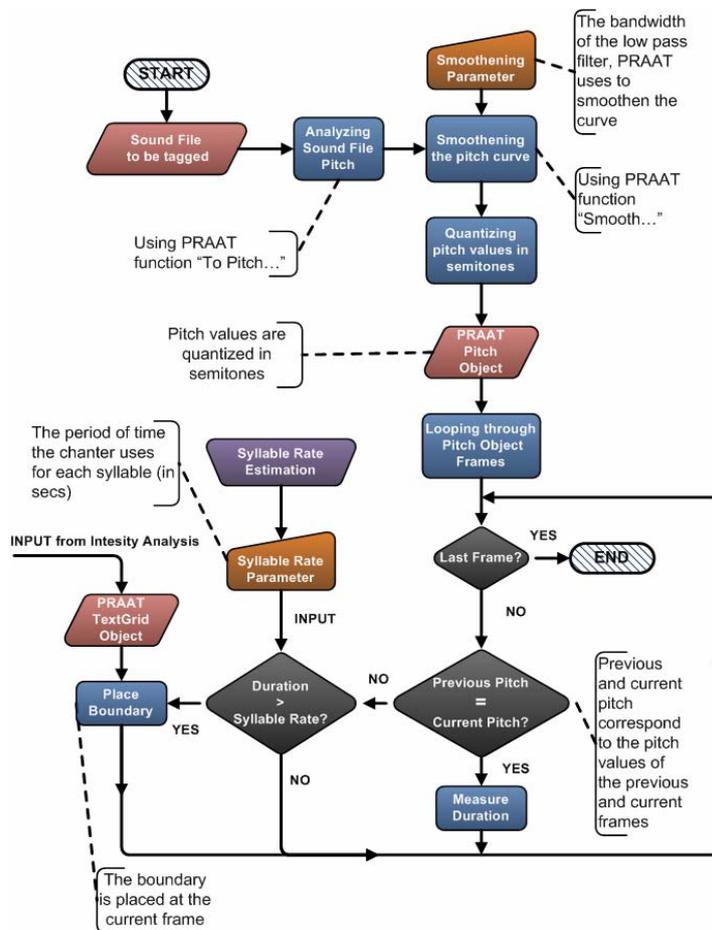


Fig. 10. Rate/Pitch Analysis sub procedure

#### ACKNOWLEDGMENT

This work was co-funded by European Community Funds and Greek National resources under the project “AOIDOS” of the EPEAEK program.

#### REFERENCES

- [1] G. Stathis (Ed.), **Theory and Praxis of the Psaltic Art**, Proceedings of the II International Congress of Byzantine Musicology and Psaltic Art, Athens, 15-19 October 2003, ISBN 9608835283.
- [2] K. Tsiappoutas, G. E. Ioup, and J. W. Ioup, “Measurement and analysis of Byzantine chant frequencies and frequency intervals” *JASA*, vol.116, Issue 4, 2004, pp.2581.
- [3] I. Zannos, A. Georgaki, D. Delviniotis and G. Kouroupetroglou, “Real-Time Control of Greek Chant Synthesis”, **Proceedings of SMC06**, Marseille , 18-20 May 2006, pp. 47-52.
- [4] D. Delviniotis, "A classification of Byzantine singing voices", **Proceedings of EUSIPCO-98**, Rhodes, Sept. 1998, pp.129-132.
- [5] D. Delviniotis, **Byzantine music chant analysis by using signal processing techniques**, PhD Dissertation, University of Athens, Department of Informatics and Telecommunications, 2001.
- [6] G. Kouroupetroglou, D. Delviniotis, G. Chryssochoidis, “DAMASKINOS: The Prototype Tagged Acoustic Corpus of Byzantine Ecclesiastic Chant Voices”, **Proc. of the ACOUSTICS Conference**, Heraclio, Crete, 2006.
- [7] S. I. Karas, **Method of Greek Music-Theory**, vol. A, Athens, 1982.
- [8] D. Panagiotopoulos, **Theory and Practice of church Byzantine music**”, 5<sup>th</sup> edition, ΣΩΤΗΡ, Athens, 1991.
- [9] D. Delviniotis, “AOIDOS: Musical Score and Exercises”, Technical Report, University of Athens, Department of Informatics and Telecommunications, 2006.
- [10] G. Stathis, *Παρηγήματα (Parechemata) Lectures on Byzantine Music*, Athens, 1978.
- [11] P. Boersma and D. Weenink, **Praat: doing phonetics by computer**, <http://www.praat.org/> 2007.
- [12] D. Delviniotis, *Ιεροψαλτική Φωνή και Έκφραση (Psaltic Voice and Expression) (in Greek)*, Mesolongi, 2002.
- [13] D. Delviniotis, D. “AOIDOS: Byzantine Chant’s Notation and Music Intervals coding”, Technical Report, University of Athens, Department of Informatics and Telecommunications, 2006.
- [14] P. Cook, D. Kamarotos, T. Diamantopoulos and G. Philippis, “IGDIS: A Modern Greek Text to Speech Singing Program for the SPASM/Singer Instrument”, **Proceedings of the International Computer Music Conference**. Tokyo, 1993, pp. 387-389.